		STUDY MODULE DE	SCRIPTION FORM			
Name of the module/subject Designing and evaluation of products				Code 1011105221011126444		
Field of			Profile of study	Year /Semester		
Safety Engineering - Part-time studies - Second			(general academic, practical	<sup>I)</sup> <b>1/2</b>		
Elective	path/specialty		Subject offered in:	Course (compulsory, elective)		
Ergonomics and Work Safety			Polish	elective		
Cycle of	study:	)				
Second-cycle studies part-			-time			
No. of h	ours			No. of credits		
Lecture: 10 Classes: 12 Laboratory: - Project/seminars: 8				-		
Status of the course in the study program (Basic, major, other) (university-wide, from another field				,		
Educati	on areas and fields of sci	(brak)		(brak) ECTS distribution (number		
Educatio	on areas and neids of sch	ence and an		and %)		
techr	nical sciences			100 5%		
	Technical scie	ences		100 5%		
Resp	onsible for subje	ect / lecturer:		1		
-	nż. Marcin Butlewski					
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	605883000					
	dział Inżynierii Zarządz Strzelecka 11 60-965 F					
Prere	quisites in term	s of knowledge, skills and	social competencies	•		
1	Knowledge	has basic knowledge of equipment	t, objects and technical syste	ems life cycles		
1	Rilowieuge	knows main methods, techniques complex engineering tasks relating		ed in the process of solving		
		has indispensable knowledge of u		nic legal and other non-technical		
		conditions of an engineering activit				
2	Skills	can acquire data from literature, da	atabase or other properly ma	atched sources, also in English		
2	OKIIS					
3	Social	can work in a group				
-	competencies					
Assu	mptions and obj	ectives of the course:				
		urse is to acquaint the students with n a syntetic and practical way.	the methods of engineering	design and ways that allow to		
	•	mes and reference to the e	ducational results fo	r a field of study		
	vledge:					
	0	uipment and machines life cycle - [				
	vs fundamental metho y Engineering - [K2A	ds, techniques, tools and materials	that are apllied in solving sir	nple engineering tasks relating		
		e characteristic of processes in prod	lucts design - [K2A_W09]			
condition	ons and know the pha	g of the life cycle of equipment, facil se of the production process, the div ques of manufacturing, in services a	vision of labor process into it	ts constituent parts, the specificity		
5. knov examp	vs the ways of overco	ming the contradictions technical and solving algorithm, knows the rules	alysis of ways of overcoming	g the technical problems on the		
Skills	, , ,					
1. can conduct a critical analysis of the ways in which technical solutions - [K2A_U15]						
	suggest improvement	s (advancements) of existing technic		teristic of Security Engineering -		
	3. can assess the utility of routine methods and tools for solving simple engineering tasks - [K2A_U17]					

## Social competencies:

can make use of analytic, simulation and experimental methods to formulate and solve engineering tasks - [K2A\_K1]
can come up with a suggestion how to make use of state-of-the art technoogy (techniques and technology) within products design - [K2A\_K3]

3. can discern dependencies of causal incidents in the process of achieving set goals and rank the pertinence of alternative or competitive tasks - [K2A\_K4]

### Assessment methods of study outcomes

Project

Practicals

# Course description

Design definitions, The need to design, Stages of design, Guidance for the design, Characteristics of design process, Design errors, Role and characteristics of a designer, Chapter exercises, Products and their features, What is a product, Phases of a products? lifecycle, Constructive criterion of products, Groups of users in the process of design, The product from the point of view of design, Selected matketing features of products, Methods in design, Historical methods for design, Systematic methods of design, Value analysis, ARZW Algorithm of solving inventive tasks, Collaborative Strategy for Adaptable Architecture, Systems engineering, Page?s cumulative strategy, Limited search, Design of systems man- technical object, Descriptively exploratory methods of design, Study of the users? behavious, Setting an objective, Collection and data reduction. Questionnaires and survey interview, System testing, Detecting visual inadequacies, Methods structuralizing a project problem, AIDA Analysis of Interconnected Decision Area, Functional innovation, Innovation through boundaries modification, Classification of data useful in design, Matrix interaction, System transformation, Exploratory methods of design, Brainstorm, Altszuler and Flowmaker?s inventive tricks, Cards and morphological analysis, Scamper, Synthesis, Evaluative methods of design, Choice of criteria, Personae in the design, Design tools, The need for design tools, computer-related design tools.

### Basic bibliography:

1. Butlewski M., Projektowanie i ocena wyrobów - wybrane zagadnienia (Design and products evaluation- selected problems), Politechnika Poznańska 2012

2. Altszuller H., Algorytm wynalazku (Algorithm of an invention), Wiedza Powszechna, Warszawa 1972.

## Additional bibliography:

1. Gasparski W., Projektowanie - koncepcyjne przygotowanie działań (Design and conceptual preparation of activities). PWN, Warszawa, 1978

Result of average student's workload				
Activity	Time (working hours)			
1. lecture		15		
2. practicals	30			
3. project	15			
4. individual work	15			
Student's w	orkload			
Source of workload	hours	ECTS		
Total workload	75	5		

60

45

3

Contact hours

Practical activities